

We envision a resilient and financially sustainable safety net that allows anyone in Montgomery County to access high quality, coordinated, equitable, and culturally appropriate services no matter who they are, what they need, or where they live.

We believe that a strong safety net benefits everyone, and our safety net will thrive through a shared commitment to nourish and sustain it. It will be:

CONNECTED | RESPECTED | PERSON-CENTERED | EQUITABLE | IMPACTFUL

SYSTEM GOALS

- 1 BUILD THE SAFETY NET SYSTEM'S CAPACITY TO ADVANCE RACIAL & SOCIAL JUSTICE.**
- 2 PUT AN END TO CHRONIC UNDERFUNDING AND CUT THE RED TAPE OF THE SAFETY NET SYSTEM.**
- 3 SUSTAIN TECHNOLOGY ADVANCES & SUPPORT EQUITABLE ACCESS TO TECHNOLOGY.**
- 4 SUPPORT THE EMOTIONAL WELL-BEING OF SAFETY NET STAFF AND COMMUNITY MEMBERS.**
- 5 STRENGTHEN THE OPERATIONAL PRACTICES OF SAFETY NET PROVIDERS.**
- 6 BUILD A MORE VIBRANT, ACTIVE, AND INCLUSIVE COMMUNITY.**

KEY STRATEGIES

INNOVATION LAB

Grant funding to support the design and implementation of projects that will change unjust or unsustainable practices, policies, and structures of the safety net system.

COMMUNITY OF PRACTICE

Regular gatherings of nonprofit, government, philanthropic, faith, and other partners to build a culture of trust, transformation, and social justice.

COMMISSIONED RESEARCH

Community-led research projects that will harness new data, insights, and voices into potential solutions for key issues affecting the social safety net.

ADVOCACY COALITION

Coalition of partners collectively advocating for more just and financially sustainable policies and funding practices, and educating the public on the value of the safety net.

SYSTEMS LEADERSHIP CAPACITY BUILDING

Support for professional and organizational growth to build systems leadership skills across all levels of the safety net system.

VOICES FOR CHANGE

Support for arts, storytelling, and journalism that lifts up unheard and underrepresented voices with the intention of creating a more just social safety net.